

## Gregor Quendel - Designed Glitch Scenes - I - Metadata

FileName	Description	Duration	Format	Channels
<b>Harmonic - I.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	0:50	96 24	2
<b>Harmonic - II.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	0:49	96 24	2
<b>Harmonic - III - I.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	0:49	96 24	2
<b>Harmonic - III - II.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	0:55	96 24	2
<b>Harmonic - IV.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	1:04	96 24	2
<b>Harmonic - V.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	0:48	96 24	2
<b>Harmonic - VI.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	3:26	96 24	2
<b>Harmonic - VII.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, harmonic, musical	0:31	96 24	2
<b>Interference - I.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, interference, frequency	0:37	96 24	2
<b>Interference - II.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, interference, frequency	0:30	96 24	2
<b>Interference - III.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, interference, frequency	0:25	96 24	2
<b>Interference - IV.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	1:14	96 24	2
<b>Malfunction - I.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,malfunction, error	0:21	96 24	2
<b>Malfunction - II.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,malfunction, error	0:17	96 24	2
<b>Malfunction - III.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,malfunction, error	0:23	96 24	2
<b>Malfunction - IV.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,malfunction, error	0:23	96 24	2
<b>Malfunction - V.wav</b>	glitch, sequence, cinematic, modular, designed, abstract, interference, frequency	0:30	96 24	2
<b>Organic - I.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,organic	0:27	96 24	2
<b>Organic - II.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,organic	0:26	96 24	2
<b>Organic - III.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,organic	0:33	96 24	2
<b>Organic - IV.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,organic	0:43	96 24	2
<b>Organic - V.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,organic	0:25	96 24	2
<b>Organic - VI.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,organic	0:47	96 24	2
<b>Static Clicks - I.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	0:31	96 24	2
<b>Static Clicks - II.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	0:29	96 24	2
<b>Static Clicks - III.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	1:22	96 24	2
<b>Static Clicks - IV.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	0:32	96 24	2
<b>Static Clicks - V.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	0:40	96 24	2
<b>Static Clicks - VI.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	0:24	96 24	2
<b>Static Clicks - VII.wav</b>	glitch, sequence, cinematic, modular, designed, abstract,static, clicks	0:14	96 24	2